

Sector 41



Sector 41 is an unstable (some say cursed) region of the galaxy that contains the most potent power source ever discovered; Glynium. Four enemy races converge in this dangerous region of space to fight for the rights to harvest enough Glynium to rule the universe! Their presence disturbs the ancient Guardian of Sector 41...

To start with, players explore the sector, turning over tiles to find out what's where—and, particularly, just where the Glynium is. Then they collect it and try to get it safely back to their Mother ship. As the game proceeds, the Guardian becomes more active.

Players have to foil their opponents' plans, using their massive Mother Ship to alter the board to their advantage. They have to combine strategic planning with fast changing tactics while racing against time to conclude their victory before the Guardian reclaims his home.

- Designed by Dave Long and Michael Lachtanski
- Published by Scimitar Games
- For 2-4 players, aged 12+
- Playing time 90 minutes
- UK RRP £30.00 (inc VAT)
- Trade price £15.65 (ex-VAT)



The rules include a 'Lite' version for ages 8+ and a 'Quick Play' version for a shorter game

Sector 41 will be launched in the UK at the UK Games Expo (6th-7th June 2009) and will be available from JKLMnP the following week.