

## Jurassic Wars

**They fought tooth and claw for 160 million years...  
Let the battles begin again.**

**Jurassic Wars** features 20 different dinosaurs: ten herbivores on green 'Dino cards' and ten carnivores coloured red. During combat herbivores use green dice and carnivores use red. A red die is more likely to score a hit against an opponent than a green die.

Each player is dealt a hand of Dino cards and some combat cards. During the game players must carefully play Dino cards from their hand and must judge when to play a combat card, which can alter the outcome of the combat.

Play consists of combats between pairs of players. During combat players take the appropriate combat dice for their dinosaur, which vary according to a few conditions, and start rolling.

The aim is to score hits against the opposing dinosaur. **Jurassic Wars** uses a unique game mechanism where the combat dice also serve as the number of hit points that each dinosaur can sustain in combat. After a series of rolls between the two players one will be left with no dice: their dinosaur has been defeated and is removed from play.

**Jurassic Wars** is a winner in the 2009 Toy Talk Awards.

- For 2-5 players, aged 8+
- Playing Time 30 minutes
- Designed by Antony Brown
- Published by Dice Maestro
- RRP £11.00/€13.00 (inc VAT)
- Trade price £5.62/€6.64 (ex-VAT)

