

Latest arrivals at JKLMnP – 21st August 2007

	Title	Description	Retail Price (inc VAT)	Trade price (ex-VAT)
Abacusspiele				
	Apache	A tile-collecting game designed by Stefan Dorra with a native American theme This has a speed element as players lay the appropriate member of their tribe to gain the tile just revealed. Add-on rules provide extra tactical opportunities. 2-5 players, aged 8+, 45 minutes to play.	£10.00	£ 5.11
	Serengeti	An auction card game designed by Michael Schacht Players bid on lots with the chips going to whoever holds a card for the value of the winning bid. They score according to the cards they hold at the end, with a bonus for the most chips. 3-5 players, aged 8+, 30 minutes.	£ 6.00	£ 3.07
	Zooloretto	The 2007 <i>Spiel des Jahres</i> (Game of the Year) in Germany. This is another Michael Schacht game, this time about collecting animals. Players add animals to their zoos, but are limited to the number they can keep. However, if they collect some money, they can expand their zoo... 2-5 players, aged 8+, 45 minutes to play.	£20.00	£10.21
Asmodée Editions				
	Fire & Axe	This is the Ragnar Brothers' <i>Viking Fury</i> given the full production treatment. And very nice it looks, too. Players sail their Viking ships to trade, loot and settle all round Europe – and gain bonuses for completing 'Sagas'. 3-5 players, aged 10+, 90 minutes to play.	£35.00	£17.87
	Mall of Horror	Known as <i>Zombies</i> in the original French edition, this combat game reproduces the classic movie scenario of a few humans trying to hold off the hordes of the undead. 3-6 players, aged 14+, 60 minutes to play.	£33.00	£16.85
	Mission: Red Planet	A fun tactical game of exploring Mars from 'the Brunos' – messrs Cathala and Faidutti. Players chose their role for each turn, deploying pieces onto the spaceships. The aim is to have most pieces in the most valuable regions. The steampunk style of the illustrations adds to the atmosphere. 3-5 players, aged 10+, 60 minutes to play.	£33.00	£16.85

	Title	Description	Retail Price (inc VAT)	Trade price (ex-VAT)
	Werewolves of Miller's Hollow	A set of role cards and other playing aids for the game of Werewolf (aka Mafia). This is a social game in which players are gradually eliminated either by or in mistake for the 'werewolves'. The more players, the merrier! 8-18 players, aged 10+, variable playing time	£ 8.00	£ 3.58
Pro Ludo				
	Iliad	An interesting card wargame from Dominique Ehrhard. Players build up their armies – and reduce their opponents' – to gain victory points during the siege of Troy. First to 12 points wins 2-6 players, aged 12+, 45 minutes to play.	£16.00	£ 8.17
	Wicked Witches Way	Winner of the <i>As d'Or</i> as Game of the Year at Cannes 2007 (as <i>Du Balai</i>). This is a race game of competing witches on brooms. In order to move, players have to spot (and remember!) combinations of dice that match their cards. Players gain points for their finishing position in the race with bonuses for aerobatics along the way. 2-6 players, aged 8+, 30 minutes to play.	£22.00	£11.23

Pictures courtesy of the publishers
* reduced margin