

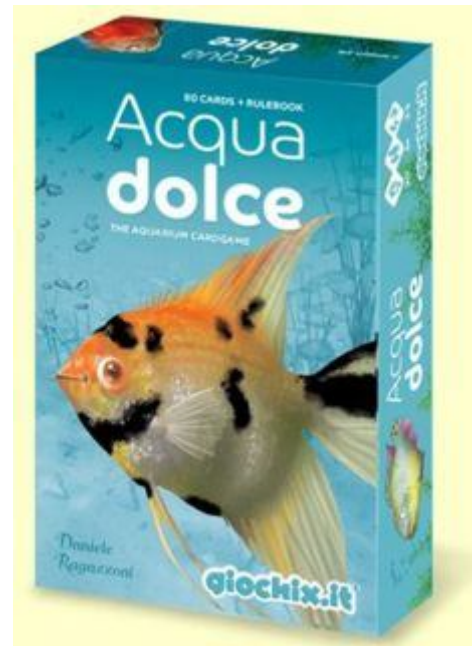
New games from Giochix

Acqua Dolce

The Acqua Dolce Aquarium needs to be rich with fish, plants, decorations and colours.

Will you be able to make it beautiful using your resources to the best—before your opponents? Or maybe it's better to wait and play only when you have goldfish?!

Acqua Dolce is a simple, fast-playing card game that is really easy to learn. It's fun and quick and at the same time requires some reasoning and strategy. Players can increase the complexity and intensity, if they wish.



- Designed by Daniele Ragazzoni
- For 2-5 players, aged 6+
- Playing time 15 minutes
- RRP £15.00 (inc VAT)
- Trade price £7.826 (ex-VAT)



African Park

In Africa, where nature should be still wild and uncontaminated, animals are often in danger. Natural parks and natural reserves can be a shelter for a lot of animals and a means of protection for dying species.

In *African Park* players introduce new animals into their reserve each turn, fitting them into the right habitat to coexist with the other animals already present.

African Park uses simple and fun mechanics: players can learn the game in 5 minutes! The game is language independent—though it may help children to learn or remember the names of the animals.



- Designed by Marco Canetta and Stefania Niccolini
- For 2-4 players, aged 6+
- Playing time 20 minutes
- RRP £15.00 (inc VAT)
- Trade price £7.826 (ex-VAT)



Medievalia Action

This is an expansion set for *Medievalia*, which adds an Action card deck. The new Action cards can be played any time, so as to stir the game up and make it really fun. The deck also contains new characters and new buildings.

The box also contains the Second Edition rules. These have been revised and corrected and many new examples and illustrations added. This set also includes a French version of the rules.

- Designed by Michele Quondam
- For 2-4 players, aged 10+
- Playing time 60 minutes
- RRP £15.00 (inc VAT)
- Trade price £7.826 (ex-VAT)

