

Eggertspiele games now available from JKLMnP

All-Zeit

An expansion set for **Space Dealer**, **All-Zeit** (All Time) provides additional cards (and some replacements) for the game. This gives players extra options and some more tactical opportunities. The box also includes the wooden cubes that are needed for one of the new cards.

For 3-4 players, aged 10+, playing time (full game) 30 minutes.
 RRP £7.00 (inc VAT), Trade £4.17 (ex-VAT).



Special offer: Space Dealer + All-Zeit – Trade £15.32 (ex-VAT)



Change Horses

Change Horses is a slow race game designed by Bruce Whitehill (aka “The Big Game Hunter”). The players are secretly assigned one of the six horses at the start of the race. They win if their horse is in last place when the race ends – though they do have the option of changing horses. There are some subtleties in the game, which is aimed at a family audience.

For 2-5 players, aged 8+, playing time 60 minutes.
 RRP £20.00 (inc VAT), Trade £11.91 (ex-VAT).

Neuland (2nd ed)

A new edition of the game that made us pay attention to Eggertspiele. Designed by Tobias Stapelfeldt, **Neuland** is a clever, challenging game of developing your ‘new land’. The twist is that players control the materials, not the buildings they construct with these materials. This gives players more tactical options as the game goes on. Add in an innovative way of



limiting players’ actions and this is an excellent game. The second edition has been spruced up, but plays just the same.



For 2-4 players, aged 14+,
 playing time 1-2 hours.
 RRP £25.00 (inc VAT),
 Trade £12.77 (ex-VAT).