

Duck Dealer



The latest from the Spotter team is a game of interstellar trading. Trading in rare items, such as rubber ducks! I asked the guys at Spiel “why ducks?” “Why not?” was their response and why not, indeed.

Duck Dealer is a game of involved, complex planning, set against a background of intergalactic trade. It is a game about recognising routes, and

developing profitable infrastructures; but above all, it's a game of racing your opponent to that great opportunity you both see – or does he have a different plan?

The object of the game is to amass riches by buying plastic beads, yellow rubber ducks, blue paint and other innovative high-tech materials and then selling them to hapless consumers across the universe.

Over the course of the game, players improve their spaceship, adding extra gear and cargo space. As they explore the galaxy, new centres of production rise to prominence, trade routes are changed, and money is made by different tricks...

- Designed by Jeroen Doumen and Joris Wiersinga
- Published by Spotter Spellen
- For 2-5 players
- Playing time 3 hours
- UK RRP £65.00 (inc VAT)
- Trade price £39.57 (ex-VAT)

(**Note:** the game is not shrink-wrapped so boxes may have some wear)

Available now from JKLMnP Distribution