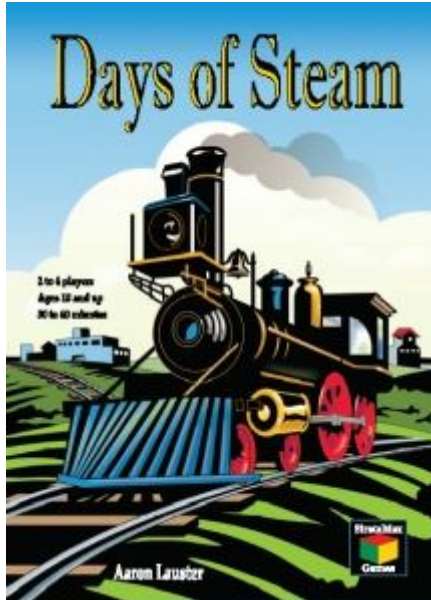


## Days of Steam

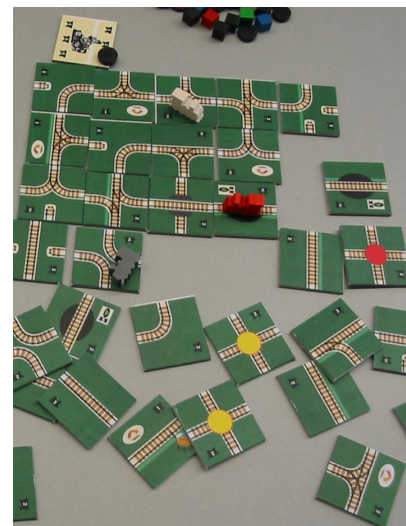


**Days of Steam** manages the difficult trick of being a railway game that is different from other railway games. Players have a selection of track tiles to lay, but no board—together the tiles build up a network of tracks and cities. Laying tiles earns players coal which they need to move their locomotive around the network.

Players score points by collecting goods cubes and delivering them to the correct destination. The game challenges players to manage their hand of tiles, their stock of coal, the movement of their locomotive and the interconnections of the network simultaneously.

**Days of Steam** is a deceptively simple tile-laying game, but has subtle tactics and difficult decision-making. It was previewed at Spiel '08 and will be launched at the 2009 UK Games Expo in Birmingham (6th-7th June).

- Designed by Aaron Lauster
- Published by Stratamax Games
- Rules in English and German
- For 2-4 players, aged 10+
- Playing time 45 minutes
- UK RRP £20.00 (inc VAT)
- Trade price £10.44 (ex-VAT)



***Days of Steam* will be launched at the UK Games Expo (6th-7th June 2009) and will be available from JKLMnP the following week.**

(Note that this is a limited edition and is only available in Europe)