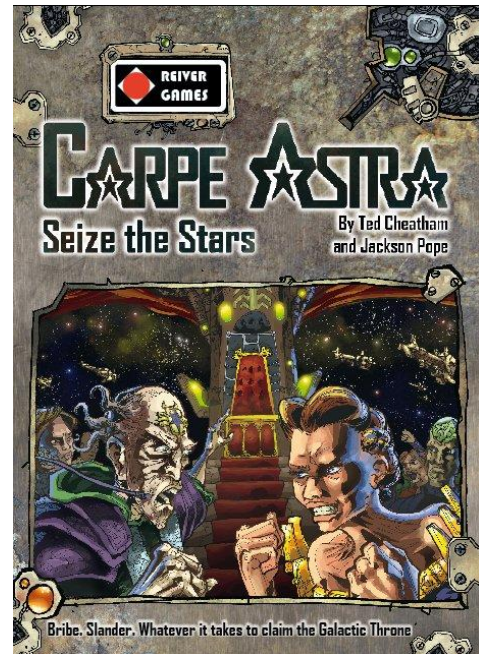


## Carpe Astra

The Galactic Empire is in turmoil. Position yourself to gain control by amassing support within the Empire. Mercilessly exploit events and slander your opponents.

10,000 years in the future, humanity has claimed the stars. But all is not well: without strong guidance the Empire is crumbling. Players look to build a powerbase throughout the Empire by connecting with important guilds and slandering their opponents. Each connection gains the support of some guilds—the player with the most support at the end of the game grasps the Galactic Throne.



- For 2-4 players, aged 12+
- Playing time 30-90 minutes (depending on the number of players)
- Designed by Ted Cheatham and Jackson Pope
- Published by Reiver Games
- UK RRP £22.00 (inc VAT)
- Trade price £11.48 (ex-VAT)

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