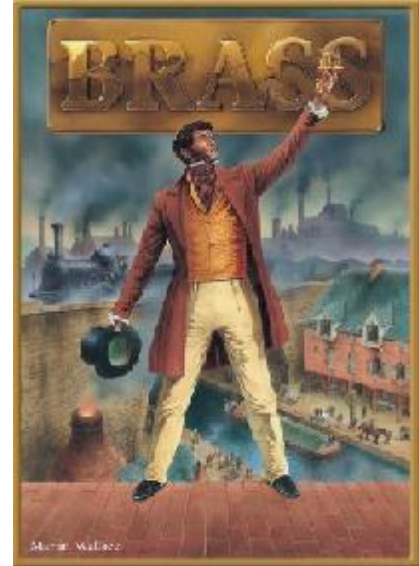


Brass

As they say in Lancashire: “Where there’s muck, there’s brass.” The players’ job is to make money from the mucky business of cotton (and other industries) in Lancashire at the beginning of the Industrial Revolution.

Brass is a game of two halves. The first is the age of canals, when water transport made mining and manufacturing profitable. But the canals were quickly superseded by the coming of the railways and so it is in **Brass**.



The player who makes the most money across the canal and railway ages will win the game.

Brass is a challenging game, aimed at gamers. It is currently (2nd Jan 2008) rated 8/10 on Boardgamegeek.

- For 3-4 players
- Ages 13+
- Playing time 2 hours
- UK RRP £25.00 (inc VAT)
- Trade price £12.77 (ex-VAT)

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