

Dorn

Dorn is a strategic fantasy role-playing board game. One of the players is the Dorn Keeper, who each turn spawns various new monsters. The others are heroes, who battle the monsters to collect sacred artefacts and finally defeat the Dorn Keeper.

The game uses no dice in combat. It has superb graphics and includes a variety of options and skills to ensure replay value.

Both heroes and the Dorn Keeper can advance in levels, thus gaining new skills.

- Designed by Filip Kozak, Jan Drevikovsky, Krystof Kozak
- Published by Altar Games
- For 2-6 players, aged 10+
- Playing time approx 40 minutes
- UK RRP £35.00 (inc VAT)
- Trade price £18.26 (ex-VAT)

Greenland (Grænaland)

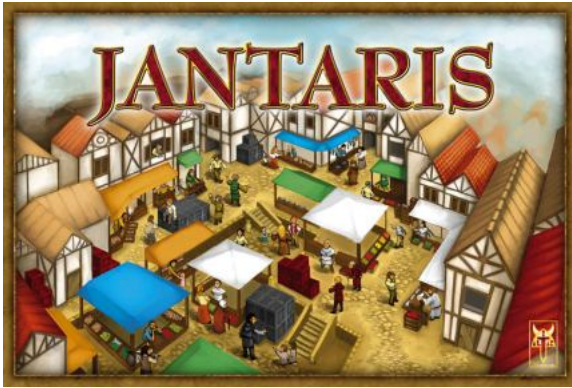
When Erik the Red discovered a new land to the west of Iceland he called it Greenland to encourage people to settle there. In **Grænaland** players lead their clans to the new home. They have to settle the coast and agree with their neighbours how to distribute the spare resources the land provides. As Eric wants no fights amongst Vikings, any conflicts are solving by voting. Players can squabble over the slices of the pie or cooperate to increase the size of the pie – though this makes it more attractive to others!



Grænaland is Settlers with a twist (several twists, in fact) and comes from the designer of **Galaxy Trucker** and **Through the Ages**.

- Designed by Vlaada Chvátil
- Published by Altar Games
- For 3-5 players, aged 12+
- Playing time approx 90 minutes
- UK RRP £35.00 (inc VAT)
- Trade price £18.26 (ex-VAT)

Jantaris



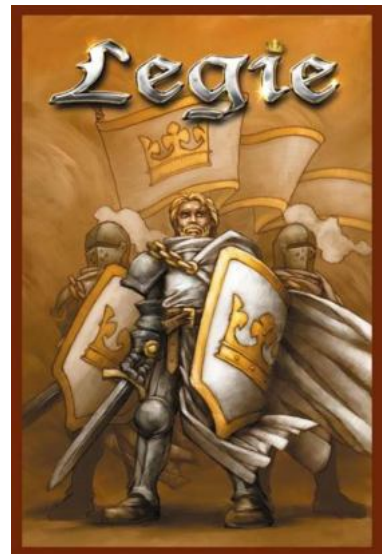
Each player leads a minor guild, trying to expand into new territory. To do this, the guilds try to take control of districts in the city, gain valuable items in the bazaar, and sell their goods during the great fair in the city centre. Proper assessment of the other players' moves plays a vital role in the game.

- Designed by Zbyněk Vrána
- Published by Altar Games
- For 3-4 players, aged 12+
- Playing time approx 60 minutes
- UK RRP £35.00 (inc VAT)
- Trade price £18.26 (ex-VAT)

Legion (Legie)

Each player has their legion of brave, faithful soldiers. Their quest is simple: defeat the enemy and acquire the land. But the enemy has the same goal and his army is committed to it, too. The order has been given, its time to win the battle or die.

Legion is an abstract strategy game for two players. It has simple rules, but lots of tactical and strategic options. Players can attack all-out, aiming to acquire as much land as possible, or build a strong defence to limit the enemy. Every game is unique, developing differently and ending differently.



- Designed by Zbyněk Vrána
- Published by Altar Games
- For 2 players, aged 10+
- Playing time approx 30 minutes
- UK RRP £15.00 (inc VAT)
- Trade price £7.83 (ex-VAT)